


# Adding Layers to a View

In VoxelSpace, a **View** can contain one or more **visual layers**, each representing a different dataset or spatial element. Layers are essential for building rich, multi-dimensional visualizations that combine terrain, point clouds, block models, and more.

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## How to Add a Layer

1. While in the **View interface**, click the **Layer icon**  to open the **View Configuration Panel**.
2. In the panel, select the **“Layers”** tab.
3. Click the **“Add Layer...”** button to begin adding data to the View.



## What Happens Next?

After clicking **“Add Layer...”**, you’ll be prompted to:

- **Select a dataset** from the project’s catalog
- **Configure how it’s rendered**, including visibility, transparency, color maps, or display filters—depending on the dataset type

Each dataset you add enhances the View, allowing for layered analysis and deeper spatial understanding.

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