Updating a resource model

The material tracking layer entity is initialized in the same fashion as other processed entities in the platform. These steps are described in this topic in a general way:

- Triggering Jobs

It is also possible to update an existing material tracking layer with a new version of a resource model. This requires the following additional steps:

1. Set the "state" property of the Material Tracking entity to "PARTIAL"
2. Set the "update_resource_models" property to a comma-separated list of IDs. Each ID in this list corresponds to a Block Model entity
3. Set the "update_resource_model_timestamps" property to a comma-separated list of timestamp values. There must be one value for each resource model listed in the "update_resource_models" property. The update operations will be logged using the corresponding timestamps.

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