

Shared Properties

The following properties are found in most entities:

ID	Contains the unique identifier for the entity. This property is used to index all entities.
name	Contains the readable name of the entity.
description	Contains a textual description of the entity.
type	Contains a type identifier for the entity. These are the types currently supported: 1. "PROJECT" 2. "REGION" 3. "FILE"
project	Contains the unique identifier for the project that contains the entity. For project entities, this property must have the same value as the "ID" property.
state	Defines the current state of the entity. It can be one of these values: "COMPLETE", "PARTIAL" and "ERROR".
partial_progress	If the "state" property is set to "PARTIAL", this property may contain a percentage indicator for the current stage of processing.
partial_status	If the "state" property is set to "PARTIAL", this property may contain a readable sentence that describes the current stage of processing.
error_info	If the "state" property is set to "ERROR", this property may contain additional information about the error. This property contains a Base64 string.
file_type	If the "type" property is set to "FILE", this property contains a more specific type for the entity. The following subsections are dedicated to these types.
file_size	If the "type" property is set to "FILE", this property contains the size of the entity's data in bytes.
file_folder	If the "type" property is set to "FILE", this property contains the ID of the folder that contains the entity. The special value "0" means the entity is in the root folder of the project.

virtual	Can be set to "1" or "0". If set to "1", this signals the application that this entity should be hidden in the User Interface. This property is used in entities that are building blocks for a larger entity.
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